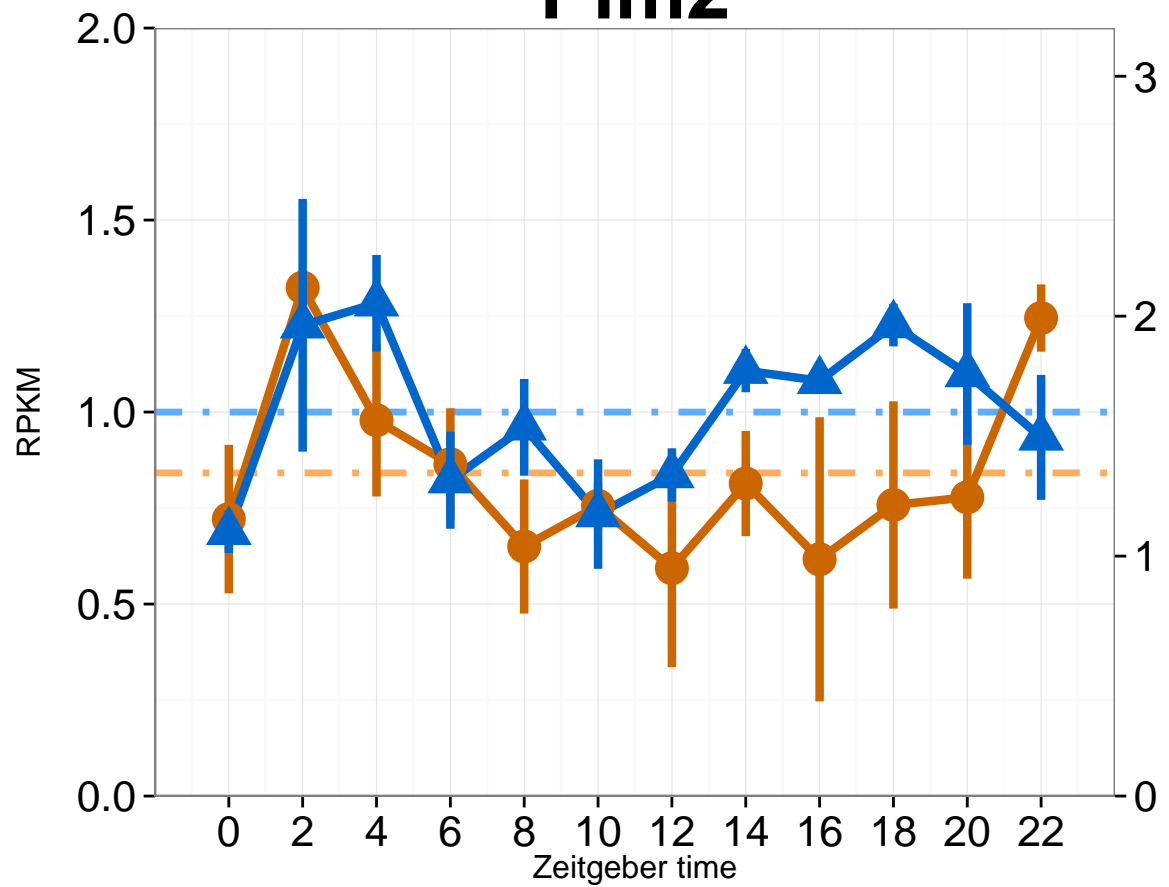


# Pim2



# Pim2

